

Michigan 4-H Shooting Sports State Tournament

TARGET ARCHERY EVENT RULES

PLEASE BE SURE TO REVIEW "GENERAL TOURNAMENT RULES" AND "GENERAL ARCHERY RULES" FOR ADDITIONAL REGULATIONS.

Number of Individual Entrants Per County: Each county is eligible to enter a maximum of 16 contestants.

Number of Team Entrants Per County: Each county may enter Four, 4-member teams.

In addition, teams *may be* comprised of shooters from different divisions, but teams will be entered based upon the following archery divisional hierarchy;

1. Open division is the highest in the hierarchy, then;
2. Sighted division, then;
3. Unsighted division.

Any team member competing in an *individual* division event that is highest in the hierarchy will determine his/her *team's* division.

For example: A four-member team is made up of 3 contestants competing in an unsighted, individual event and 1 contestant is competing as an individual in an open division event. Even though there's only one open shooter on that team, any member competing as an individual in the division highest in the hierarchy determines his/her team's division. In this example, this 4-member team must compete as an OPEN division team.

Teams may be composed of shooters of any age from the same division.

Age Division Determination: Age on January 1st the year of the tournament

Event Divisions

Unsighted Divisions

Compound, Long, or Recurve bows without sights or bowmarks.

Beg. Unsighted Bow	Ages 9-11
Jr. Unsighted Bow	Ages 12-14
Sr. Unsighted Bow	Ages 15-19

Sighted Divisions

Compound, Long, or Recurve bows with any type of fixed sight accessories (sights, bowmarks).

Beg. Sighted Bow	Ages 9-11
Jr. Sighted Bow	Ages 12-14
Sr. Sighted Bow	Ages 15-19

Open Divisions

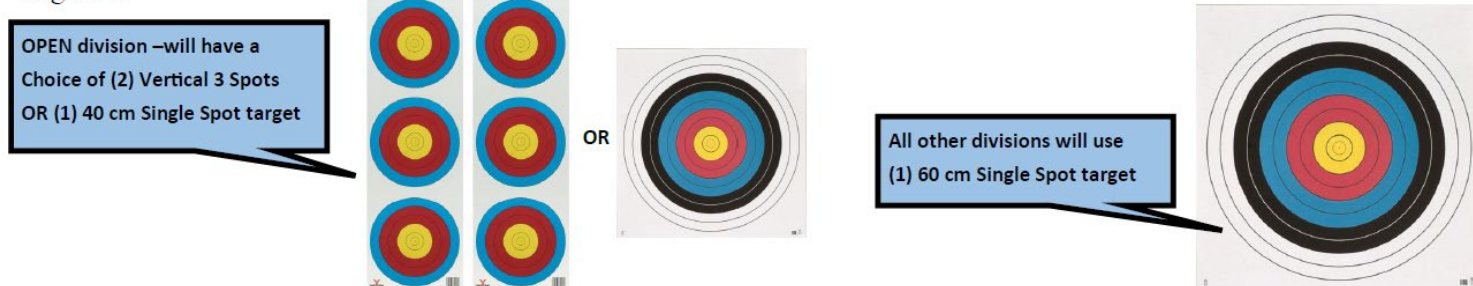
Compound bows with release aids and or telescoping/sliding sights.

Beg. Open	Ages 9-11
Junior Open	Ages 12-14
Senior Open	Ages 15-19

Targets and Course of Fire

1. Standard National Archery Association (NAA, FITA) 60 cm and 40 cm targets (depending on division, see # 2 below) will be used at 20 yards.
2. Open Division will shoot at 40 cm targets and will have a choice of shooting a single-spot or a three-spot target. A single-spot target will have one face with ten through one scoring, whereas a three-spot will have three faces with ten through six scoring (see figure 1). **Note – Arrows shot outside of the six ring on a three- spot target will be scored as a miss, and two or more arrows shot on the same face on a three-spot will score the single lowest arrow and a miss for the other arrows on that face.

Figure 1



3. Competition for all divisions will be as follows: 10 ends (rounds) of 6 arrows. 3 minutes per end. (Six practice arrows will be allowed.) Shooters will be warned once if they are exceeding the time limit. A second warning will result in losing the highest scoring arrow for that end.
4. Range Commands (NAA Whistle system)
 - Two blasts – “Archers to the shooting line.”
 - One blast – “Begin shooting.”
 - Three blasts – “Walk forward and get your arrows.”
 - Four or more blasts – “STOP SHOOTING immediately and put your arrows in your quiver.”
5. Scoring the Target:

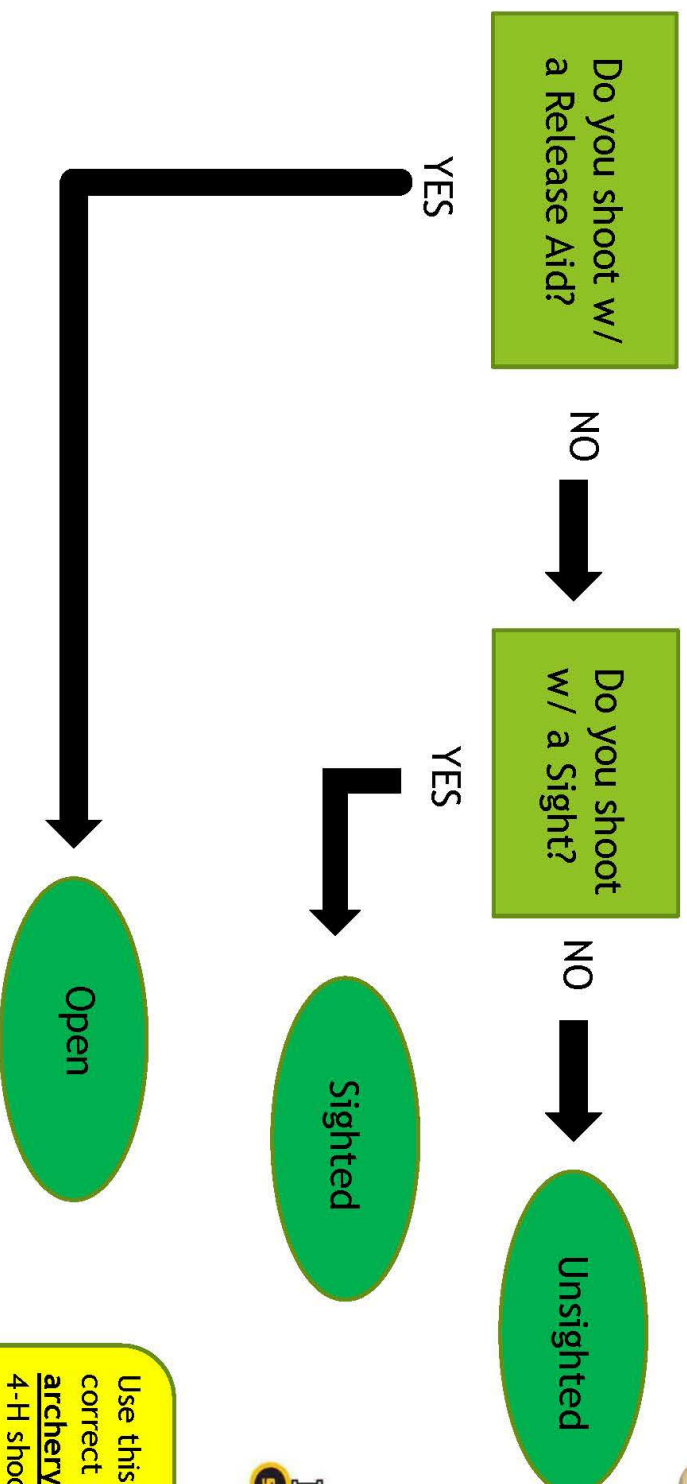
<u>Open Division</u>		<u>All Other Divisions</u>	
Yellow	9-10 points (40 cm target)	Yellow	9-10 points (60 cm target)
Red	7-8 points rings	Red	7-8 points rings
Blue	5-6 points rings	Blue	5-6 points rings
Black	3-4 points rings	Black	3-4 points rings
White	1-2 points rings	White	1-2 points rings
6. All bows must be drawn in the down range position and should never be elevated above the level of the target. Once at shooting position, the bow may be adjusted accordingly.
7. Scores will be kept in **ink**. Arrows, targets, and target butts must not be touched until all arrows in butt have been scored. After all arrows have been scored each round, all arrow holes must be marked. Marking arrow holes aids in the event of a pass-through or a bounce-out (see # 10 below). At the completion of each half, contestants will agree to score, sign scorecard, and return to the scorer. No one but scorers and contestants may handle scorecards. On questionable arrows, ask a target judge to call the arrow. If you have to make a change on your scorecard, a target judge must initial the change, or your scorecard will not be accepted.
8. Range Control – The range officer will:
 - a. Use whistle commands to run the range and a stop watch to ensure the 3 minute time limit per end is followed.
 - b. Exercise control of media personnel so that the safety, comfort and concentration of the competitors is not disrupted.
 - c. See that all spectators stay behind the range barriers at all times.
 - d. Be responsible for all safety precautions.
 - e. Check all distances and range setups.
 - f. Inspect all archers' equipment prior to the start of the tournament and anytime during the tournament due to failures or replacement of equipment.
 - g. Check the conduct of shooting and scoring, which includes making decisions on questionable arrows (unless the archer is from the same county as the Range Officer, then the responsibility will be delegated to another Range Officer). The decision of the Range Officer and/or the Target Judge on a questionable arrow shall be final.
9. An archer who arrives after the shooting has started shall forfeit the number of arrows already shot, unless the range officer is satisfied that the archer was delayed by circumstances beyond control, in which case the archer may be allowed to make up the arrows lost after the current end has been completed.
10. The range officer has the authority to extend the three-minute time limit in exceptional circumstances. The most common occurrences and procedures are listed below. In any other unforeseen instances, the range officer will make and announce his/her decisions to the competitors. The decision of the range officer will be final.
 - a. Bounce-outs – When a bounce-out occurs, the archer shooting the bounce-out will tell the range officer. The range officer will witness the rest of the arrows for score. The first bounce-out or pass-through not witnessed

shall be scored as the lowest unmarked arrow hole (see #7 above).

- b. **Equipment failure** – An archer with equipment failure will step back from the shooting line and raise the bow overhead. The other archers will continue shooting the end (round). At the completion of the end, the range officer will signal the archer to complete the end allowing 30 seconds for each arrow. No other archer may occupy the line at this time.
 - c. **Repairs** – Repairs must be complete within 5 minutes of completion of the end in progress when the failure occurred. The timing of this interval will be the responsibility of the range officer.
 - d. **Hanging arrows** – The archer who shot a hanging arrow will advise the other archer on his or her target and both will step back from the shooting line with their bows held overhead. An official will respond and stop the shoot. The range officer will make an announcement. The official and the archers on that target will advance to the target, score the arrows in the target, and remove the hanging arrow.
 - e. **Trouble at the target** – When trouble occurs (loose target face, fallen flag, etc.), both archers will stop shooting, step back from the shooting line and signal the range officer by raising their bows overhead. The official will stop the shoot. Shooting will resume when the official has corrected the problem.
 - f. **Cross fires** – No archer will knowingly shoot at the wrong target or shoot more than the required number of arrows at his/her own target.
 - i. **Cross fires** – Arrows fired at the wrong target will be scored as a “0” to the offending archer.
 - ii. **Excessive shots** – Excess arrows will result in deduction of the highest value arrows on the target until the appropriate number of arrows (6) is reached.
11. **Safety and Courtesy** – During shooting archers will not distract fellow competitors by loud talking or excessive activity. No equipment should be handled without the owner's approval. In going to the target, archers must be careful not to step on arrows. Each group on the target should help others find arrows before returning to the shooting line. It shall be the responsibility of every shooting sports archer to insist upon strict maintenance of safe standards and courtesies. While shooting is in progress, only those archers whose turn it is to shoot may be on the shooting line. All other archers shall remain behind the waiting line with their equipment. After shooting all arrows, the archer shall retire behind the waiting line immediately. No archer may draw his or her bow, with or without an arrow, except when standing on the shooting line. No arrow is to be loaded or fired on the firing line until the signal is given to do so.

Bows and arrows will not be removed from the case any time before receiving permission from the range officer. Those who fail to meet the criteria will be disqualified. This requirement is to maintain a safe and fun atmosphere during the shooting sports event.

What Target Division do you shoot?



TARGET

Use this Flow Chart for selecting the correct shooting division for **Target archery ONLY**. Also see the Michigan 4-H shooting sports General Archery and Target Rules or your 4-H Archery instructor for further division descriptions or clarifications.